

To compute \vec{F}_p we apply a similar process.

$$\cos 53.13 = \frac{\vec{F}_p}{\vec{F}_g} \rightarrow \vec{F}_p = \vec{F}_g \cos 53.13 = 1373.4 \cos 53.13 \rightarrow \boxed{\vec{F}_p = 824.042\text{N}}$$

By Newton's third law of motion, the object I exerts a force \vec{F}_p on the inclined plane BC , so the normal force \vec{F}_N exerted back onto the object by BC , is equal to \vec{F}_p . Thus $\boxed{\vec{F}_N = 824.042}$.

The coefficient of kinetic friction μ_k is equal to the ratio of the force of kinetic friction to the force of the normal force. More explicitly, $\mu_k = \frac{\vec{F}_k}{\vec{F}_N}$. In our case, $\mu_k = 0.6$ since we have wood on metal,

so we can solve for the force of kinetic friction. $\mu_k \cdot \vec{F}_N = \vec{F}_k = 0.6 \cdot 824.042 \rightarrow \boxed{\vec{F}_k = 494.4252}$.

Now we determine the net force \vec{F}_{NET} acting on the object.

$\vec{F}_{NET} = \vec{F}_{//} - \vec{F}_k = 1098.72 - 494.4252 \rightarrow \boxed{\vec{F}_{NET} = 604.2948}$. Finally, we compute the acceleration of object I through Newton's second law of motion.

$$\vec{F}_{NET} = m\vec{a} = 140\vec{a} \rightarrow \boxed{\vec{a} = 4.31639143 \frac{m}{s^2}}$$